



**Oak Ridge Sportsmen's Association
Civilian Marksmanship Program
2024 CMP Sanctioned National Match Course**

Saturday September 7, 2024
Saturday October 5, 2024

LOCATION: Oak Ridge, Tennessee. The ORSA range is located at 2625 Oak Ridge Turnpike (State Route 95), 3.5 miles west of the intersection with Illinois Ave. (State Route 62). The range entrance is the first road west of the stop light at Nebraska Ave. Bear left through the gate and proceed to the clubhouse for registration and squadding.

ELIGIBILITY: Open per current rules. Competitors who have not previously fired in either CMP or NRA high power rifle competition are encouraged to complete at least one CMP Basic Rifle clinic before firing a CMP Games event at ORSA.

RULES: These matches follow the CMP Cup format. Current CMP Competition Rules will apply and it is the competitor's responsibility to be familiar with all rules therein. **CMP Highpower Rifle Competition Rules (2024) 27th Edition** is available online at <http://thecmp.org/competitions/cmp-competitions-rulebooks/>.

CLASSIFICATION: Competitors will compete based on their CMP classification. If you do not have a CMP classification, you will compete based on your current NRA High Power classification until a CMP classification is earned. Unclassified competitors (either CMP or NRA) must compete in the master class for their first match.

ENTRY FEE: \$25 adults and \$10 juniors per day. Cash or credit cards are accepted.

CONTACT: Drew Rowe: email: pa_rifleman@charter.net or mobile phone (864) 353-0822

REGISTRATION AND SQUADDING: 8:00 AM to 8:25 AM at ORSA clubhouse. Firing will begin at 9:00 AM.

SCORING AND PIT OPERATION: Competitors will shoot, score and pull targets in a normal three relay operation on the same firing point. In the event of poor weather, a two-relay rotation will be employed where the pit puller will record the scores in the pits.

CHALLENGES: A \$3.00 fee is required in advance for each challenge.

MATCH SCHEDULE: Per Table 4 (with sighters) in the CMP Highpower Rifle Competition Rules (2024) 27th Edition

Match 1 – 200yds, slow fire, standing, 2 sighters and 10 shots, 12 minutes.

Match 2 – 200yds, rapid fire, sitting, 2 sighters and 10 shots, 60 seconds per 10 shot string.

Match 3 – 300yds, rapid fire, prone, 2 sighters and 10 shots, 70 seconds per 10 shot string.

Match 4 – 600yds, slow fire, prone, 2 sighters and 20 shots, 22 minutes.

Match 5 – Aggregate of scores fired in Matches 1-4.

RIFLES:

The Matches are fired with Service Rifles (Rule 4.1.1, 4.1.3, 4.1.4), Alternative Rifles (Rule 4.1.2), Long Range Service Rifles (Rule 4.1.6) or Match Rifles (Rule 4.1.5).

AMMUNITION: Competitors must supply their own safe ammunition. *No tracer, armor piercing or incendiary-type ammunition or projectiles may be used.*

AWARDS:

Cash awards to match winners in Matches 1-5. Additional place awards in classes for every 5 competitors registered. Classes with fewer than 5 competitors will be combined with the next higher class. No competitor will receive more than one award in any match.